ORDINANCE NO. 2261

INTRODUCED BY: <u>ALLEN-THOMAS, FRANK, GRIMES, GUARDIOLA, HURST,</u> <u>HUSEMAN, MADERA, NOBLE, SMITH</u>

AN ORDINANCE ESTABLISHING A VETERANS COMMISSION AND AMENDING THE COMMERCE CITY REVISED MUNICIPAL CODE RELATIVE TO SUCH COMMISSION

WHEREAS, the City Council of Commerce City values the contributions and experience of the many military veterans within the City of Commerce City who have dutifully served their country;

WHEREAS, the City Council of Commerce City recognizes that the veteran community in the City faces unique needs and circumstances;

WHEREAS, the City Council of Commerce City desires to establish a Veterans Commission to advise the City Council on matters related to the veteran community, increase visibility of veterans and veterans' issues within the City, increase community engagement by veterans, inform the veteran community of available services, programs, and resources, advocate for issues important to veterans, and participate in the planning of the City's annual Memorial Day Parade.

WHEREAS, pursuant to Chapter XI of the Commerce City Charter, the City Council has the power and authority to create boards and commissions.

NOW, THEREFORE, BE IT ORDAINED BY THE CITY COUNCIL OF THE CITY OF COMMERCE CITY, COLORADO AS FOLLOWS:

SECTION 1. There is hereby established a city commission called the "Veterans Commission."

SECTION 2. Article III of Chapter 2 of the Commerce City Revised Municipal Code is hereby amended by adding a new Section 2-3008 entitled "Veterans Commission" to read as follows:

Sec. 2-3008. - Veterans Commission.

(a) *Powers*. The veterans commission shall advise the city council on matters related to the veteran community within the city, foster greater understanding of the veteran community, increase visibility of veterans and veterans' issues within the city, increase community engagement by veterans, inform the veteran community of available services, programs, and resources, and advocate for issues important to veterans. The commission shall be authorized to: analyze data to identify service gaps; assess and recommend strategies that address veteran needs; advocate on important issues facing veterans; create information guides; promote available veteran resources; host informational events and seminars; and participate in the planning of the City's annual Memorial Day Parade.

- (b) Composition and qualifications. The city council shall appoint up to sixteen (16) commission members as follows: up to nine (9) regular voting members and two (2) alternates; two (2) city council members who shall be non-voting; and three (3) non-voting, ex officio members representing veterans' programs. Voting members and alternates shall be city residents, owners or employees of city businesses, or patrons of city facilities who have an interest in veterans' issues or are veterans themselves, representing to the extent possible diverse economic groups, genders, nationalities and city wards. Ex-officio members will be selected by city council from a list of organizations or agencies that serve the veteran community.
- (c) *Terms of office.* Except for vacancies in unexpired terms, which shall be filled in accordance with the charter, the appointment of city council members whose terms shall coincide with the organization meetings of the city council, and any appointments made to ensure the appropriate staggering of terms, members shall be appointed for a period of two (2) years.
- (d) *Meetings*. The commission shall meet as necessary to perform its duties. Notice of any meeting of the commission, and the agenda for such meeting, shall be posted on the city's website.
- (e) *Quorum*. Five (5) regular voting members or alternates and one (1) city council member shall constitute a quorum.

INTRODUCED, PASSED ON FIRST READING AND PUBLIC NOTICE ORDERED THIS 3RD DAY OF FEBRUARY 2020.

PASSED ON SECOND AND FINAL READING AND PUBLIC NOTICE ORDERED THIS 2ND DAY OF MARCH 2020.

CITY OF COMMERCE CITY COLORADO

Benjamin A. Huseman, Mayor

ATTEST

Dylan A. Gibson, Deputy City Clerk