



# Outdoor Leisure Pool

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June 16, 2014 City Council

# Purpose

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- The outdoor leisure pool at Pioneer Park is one of five 2K projects the City is committed to completing within the next five years.
- This presentation is for information purposes only, no City Council action is required.
- The purpose of this presentation is to provide City Council with an overview of the conceptual design for the pool prior to completing construction documents.

# Overview

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- Public Outreach
- History of pool planning efforts
- Leisure pool elements
- Design refinements based on market research and public meeting input
- Incorporation of theming elements
- Pool Operations & Maintenance
- Next Steps

# Public Outreach (General)

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## Print

Postcards mailed to all Commerce City residents  
Posters at the Commerce City Recreation Center

## Electronic

City website, community calendars, Facebook  
Mindmixer online voting & idea submissions

## Phone

C3-WORKS hotline

## Media

Press Release, YourHub, Commerce City Connect

# Public Outreach (Theme)

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- Elementary School Engagement  
(Week of April 28)
- ACSD14 & 27J School Districts
- Second Creek Elementary (before/after school)  
Sea Animals & Zombieland
- Rose Hill Elementary (STARS before/after school)  
Minecraft™ & Games
- Commerce City Boys & Girls Club (Kearney MS)  
Egyptian & Jungle

# Public Outreach (Theme)

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- General public voting May 20<sup>th</sup> –29<sup>th</sup> (public meeting, Mindmixer (on-line) or paper ballot)
- Total votes submitted: 215
- Theme selected: **GAMES**

# Public Outreach (Meetings)

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- **Meeting #1: May 20**

- Presentation

- Feedback regarding pool design concept

- 10 attendees

- **Meeting #2: June 3**

- Presentation

- Discussion regarding feedback from May 20

- 17 attendees

# Development of Pioneer Park

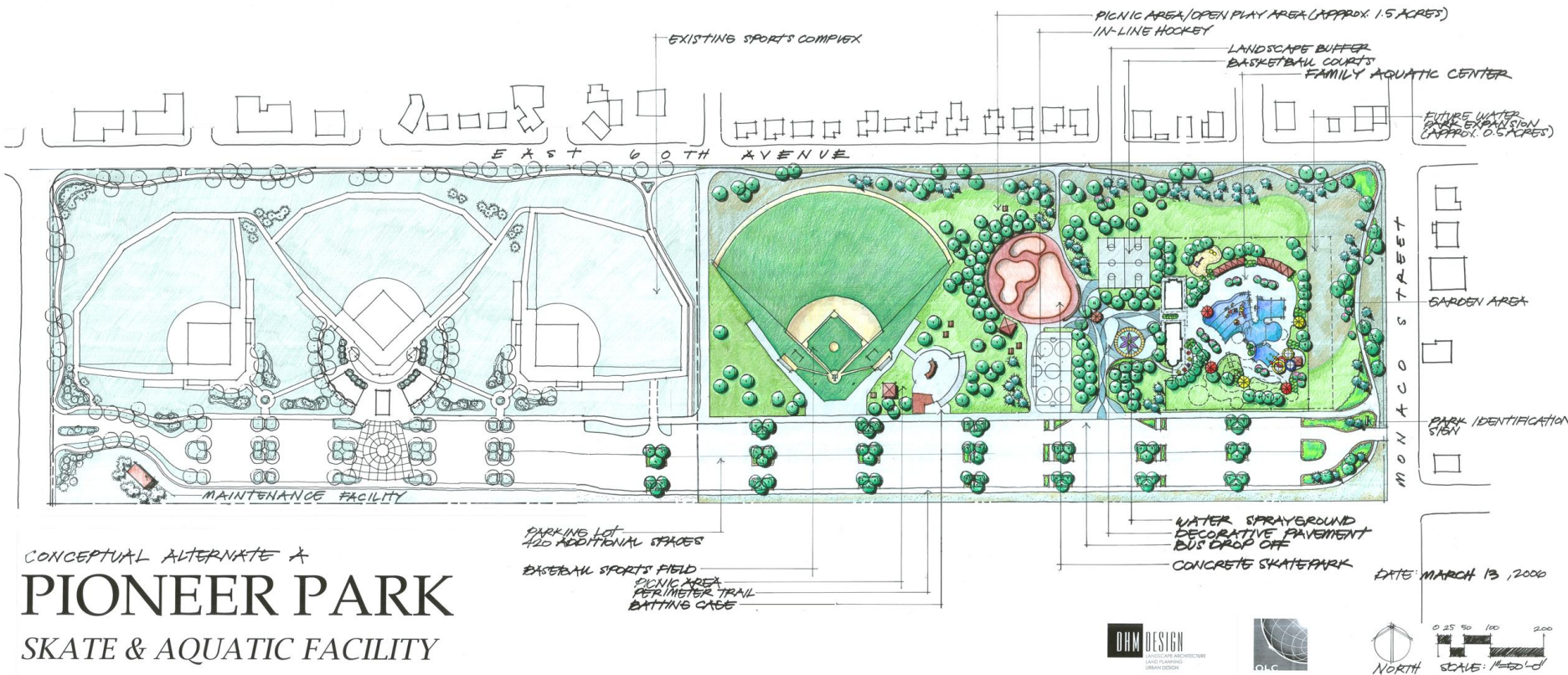
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- City purchased property in 2002
- Of the 4 park concept plans presented to the community in 2002, citizens preferred plan with pool
- Phase 1 development of park finished in 2004



# Pioneer Park Master Plan



# Development of Pioneer Park

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- In 2006 city finished master plan for Pioneer Park to include initial design for phase 2 and conceptual design for phase 3 (leisure pool)



# Conceptual design in 2006



## Pioneer Park

Commerce City, Colorado

East 60th Avenue



# Site Features: Zero Depth Pool



- About 5,000 square feet
- Themed play structure in pool



# Site Features: Activities pool



- About 32 feet wide by 75 feet long
- Lap lanes, swim lessons, volleyball

# Site Features: Toddler Pool



- About 1,700 square feet
- Maximum depth 3 feet
- Interactive water features



# Site Features: Lazy River



- About 250 feet long
- Gentle current
- Variety of sprays and geysers

# Site Features: Slides



- Speed slide
- Body flume slide
- Inner tube slide



# Site Features: Shaded Areas



# Site Features: Play Structure



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**CITY** | Quality Community  
for a Lifetime

[c3gov.com/QCL](http://c3gov.com/QCL)

# Market Research Information

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- City of Brighton “Oasis”
- City & County of Broomfield “Broomfield Bay”
- City of Golden “Splash”
- Foothills Park & Recreation District “Weaver Hollow” & “Deer Creek”
- City of Englewood “Pirates Cove”



# Advancing the 2006 Concept



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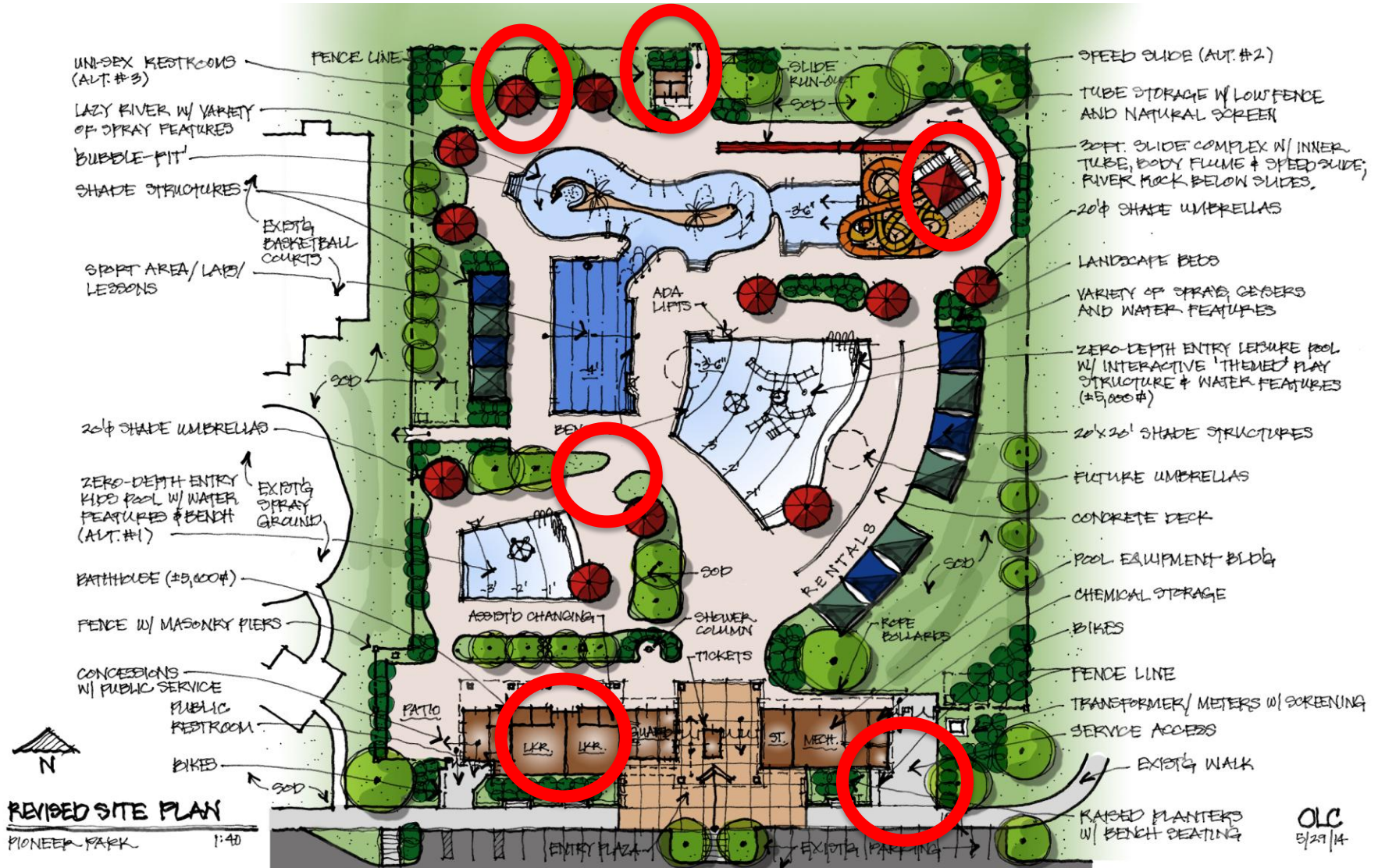
# Public Meeting Outcomes

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- Modification of bathhouse facilities (private showers stalls)
- Additional restroom facilities
- Oversized stair case for slide tower (safety and efficiency)
- Additional emergency exits
- Appeal to all ages
- Accessibility for all residents





# Why Create a Theme?

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- Create a fun, family atmosphere
- Opportunity to involve local youth
- Flexibility to fit within project budget

# GAMES the selected Theme

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- Unique, fun environment
- Opportunity to give Commerce City and Pioneer Park a special identity
- Implementation can be simple at first and added to over the years
- Appeals to a wide age range
- Timeless theme that can evolve



# Implementation of Theme

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- Design Element examples

Signage, walkways, play structures, lazy river elements, slide tower and slides, shade structures, seating areas, picnic areas, etc.

- Game Element examples

Dominos, dice, checkers, jacks, marbles  
Lego (blocks), Jenga type structures  
Barrel of monkeys drop bucket  
Candy Land, Monopoly, Twister

# Pool Operations & Maintenance

(Procedure Manuals will be developed prior to opening in the summer of 2015)



- Traffic along adjacent streets 60<sup>th</sup>, Monaco & Holly
- Fees & charges for use of facility
- Rentals & group use of facility
- Policies for resident & non-resident use
- Bather load; facility capacity; visitor experience-safely manage
- Concessions
- Signage
- Accessibility throughout facility

# Next Steps

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- Construction Documents (RFP) release end of July 2014
- Bids close early September 2014
- Ground breaking October 2014
- Work with contractor on design refinements regarding Games theme
- Open pool summer 2015



# Questions & Answers

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